

# Meeting Agenda

## Charlottesville Tree Commission



**Meeting Date:** Tuesday, June 5th  
**Meeting Time:** 5:00 p.m. - 7:00 p.m.  
**Meeting Location:** Parks and Recreation Meeting Room  
**Meeting Leader:** Paul Josey, Chairman

**Meeting Outcomes:** Review Design Manual comments, decision whether to update Urban Forest Management Plan or develop new Natural Resources Plan; understanding of the work and progress of the Commission committees and updates on new NDS projects that impact trees. Review of cemetery maintenance and paper street policy.

**Those Expected to Attend:** Matt Brinckman, Paul Josey, Jody Lahendro, Brian Menard, Peter Russell, Lynn Rush, Mark Rylander, Rosanne Simon, Peggy Van Yahres, Lawson Leavell.  
**Staff:** Brian Daly, Mike Ronayne, Abby Weaver

### Agenda:

5:00 - 5:05 p.m.	Review Meeting Agenda - Approve May minutes	Paul
5:05 - 5:10 p.m.	Introduce Urban Forestry Intern and projects	Mike/Abby
5:10- 5:20 p.m.	Report on Standards and Design Manual Review	Mark/Peggy
5:20 - 5:40 p.m.	Discussion - Updating the Urban Forest Management Plan vs a Natural Resources Plan for the City	All
5:40 - 6:20 p.m.	Committee Reports <ul style="list-style-type: none"><li>&gt; Tree Planting Committee Report<ul style="list-style-type: none"><li>&gt; Westhaven/Michie Drive</li><li>&gt; Belmont</li></ul></li><li>&gt; Development and Code Committee Report</li></ul>	Peter Mark
6:20 - 6:40	Other Updates: <ul style="list-style-type: none"><li>&gt; Upcoming development projects that impact trees</li><li>&gt; Comprehensive plan finalization</li><li>&gt; Cemetery Maintenance</li><li>&gt; Paper Street Policy</li></ul>	Mike Mark Mike Mike
6:40 - 6:50	Other items/announcements not on agenda	All

**All agendas/minutes and reports for the meeting can be found at the following link:**  
**<http://www.charlottesville.org/departments-and-services/departments-h-z/parks-recreation-/tree-commission/tree-commission-events>**

6:50 - 7:00 p.m.      Summarize Meeting Action Items/Items for Next Agenda      Mike/Paul